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## PDP-8 ASSEMBLER

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## PREFACE

This report can be viewed as either an operating
manual for the PDP-8 assembler or as a progress report on the
Dexembler.  The Dexembler is an assembler which hopefully will
assemble PDP-7, PDP-8, or PDP-9 programs, depending on which
of several possible tables it reads.  The PDP-8 assembler, 8ASS
is a realization of this assembler, but one which is not fully
parameterized.  As described in this report, the PDP-8 Assembler
produces only absolute code and assembles only for the PDP-8
(and PDP-4).

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Michael Powers
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PDP-8 ASSEMBLER

I. INTRODUCTION

The following sections describe the PDP-8 Assembler
(8ASS), which is a collection of programs written mostly in
FORTRAN 1V (G) and operating under the Michigan Terminal System
(MTS) on the IBM 360/67. 8ASS assembles programs for the Digital
Equipment Corporation's (DEC) PDP-5 and PDP-8 computers. Once
a program has been assembled, it may be punched on cards, saved
in a file, or transmitted through the Data Concentrator over
data lines. It is also possible to obtain binary paper tapes
by use of the Data Concentrator.

The reader is assumed to be familiar with the ref-
erence manual for the PDP-8 available from DEC (Programmed Data
Processor-8 User's Handbook, DIGITAL F-85, Digital Equipment
Corporation, Maynard, Mass., 1964). For the description and
use of assemblers in general the reader is referred to the
description of the PAL-111 assembler for the PDP-8 available
from DEC (PAL-111 Symbolic Assembler Programming Manual, DIGITAL
8/3/S, Digital Equipment Corporation, Maynard, Mass., 1965).
8ASS follows the PAL-1I1 operation code and addressing conven-
tions. The input format and program listing conventions of 8ASS
are slightly different from those of PAL-II1, however, since
8ASS is organized around a line format while PAL-II1 is organ-
ized around a paper tape format.

II. ASSEMBLY PROCESSING

An assembler is a vehicle for the transformation of
symbolic source programs into the internal representation of
machine instructions and data. Each PDP-8 machine instruction
occupies exactly one location in its memory. The assembly
language program is a sequence of input lines to the assembler
which specifies these instructions in symbolic form. The as-
sembler reads these lines and constructs, or assembles, the
corresponding PDP-8 binary words.

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Symbolic names for the PDP-8 memory locations are
defined by their appearance at the beginning of an
input line.  Symbolic names for operation codes appear next,
sometimes followed by operands.  The assembler lists a value
corresponding to the value of the operator, augmented by the
value of the operand.  Each such value is associated with a
PDP-8 address by means of the instruction location counter
(ILC).  The ILC contains a value which is incremented modulo
4096 after each PDP-8 word is generated.  Normally, therefore,
assembled words are placed in sequentially ascending locations
in PDP-8 memory.

Some input lines do not generate PDP-8 words, but
activate internal procedures in 8ASS.  Several names which
may appear in the operand are not operation codes but proce-
dure calls (see Section 6).  For example, the procedure call
ORG resets the value of the ILC, allowing the programmer to
control the starting location of a block of words.

The symbolic information on each assembly language
line is grouped into four fields: the label, operation code
(opcode), operand, and comment fields.  These fields are de-
limited by blanks.

The label field starts at character 1 and is
terminated by the first blank.  If it is non-empty it may con-
tain a name of up to eight characters, beginning with a letter.
Any variable used in the program must be defined by its ap-
pearance in the label field, and the variables used with some
procedure calls must be predefined, that is, defined at some
point before the procedure call is processed.

The opcode field is the expression starting with
the first non-blank character after the label field, and end-
ing with the next blank.  Any variable appearing in the opcode
field must be an operation code.

If the operation code is a microinstruction or a
self-defining expression, the operand field is empty.  Other-
wise, the operand field starts with the first non-blank

character after the opcode field, and ends with the next blank. Any variable appearing in the operand field must be a label.

The three fields discussed above may extend to the 72nd character. The comment field starts at the end of the operand field and may extend through the 80th character. It has no effect on the binary output of the assembler—it is merely copied onto the assembly listing—but is useful to the programmer as a method of documentation. If the first character of the source line is an asterisk (*), the label, opcode, and operand field are all empty and the card is just copied onto the output listing.

There are two kinds of output from the assembler, a binary "deck" and an assembly listing. The former is a list of the machine program in a form appropriate for loading into the PDP-8 computer. The latter, the listing, not only provides the programmer and operator of the PDP-8 with what can be an invaluable guide to the operation of the program, but also indicates some types of possible programming errors.

### III. 8ASS IN MTS

The PDP-8 Assembler is available as a library file in the Michigan Terminal System (MTS). Its use is invoked by the $RUN command, with the following logical devices specified:

1   The assembly language input lines.
2   A table of opcodes (the library file *8θPS).
6   A tape or file (rewindable) for intermediate storage.
8   The assembly listing (output).
SPUNCH   The binary output (card format).

Example:

$RUN *8ASS;1=*SOURCE* 2-8θPS 6=-F 8=*SINK* SPUNCH=*PUNCH*

Due to internal size limitations, the size of program which can be assembled is limited. If a program defines

S symbols and refers to symbols  R  times (including uses of
operation codes and procedure calls),  S  and  R  must satisfy:

$$10(S + 65) + 2R < M.$$

Three different versions of the assembler are on file, their
only difference being the corresponding value of M.

> For *8ASS,   M=10,000.
>
> For *8ASS20, M=20,000.
>
> For *8ASS30, M=30,000.


## IV. NAMES AND EXPRESSIONS

A program name is a symbol which stands for a
numeric value.  It may stand for a self-defining value, in
which case it is called a constant, or it may stand for a
value which is defined elsewhere, in which case it is called
a variable.  A variable may be an opcode, in which case it
is defined from the input table *8OPS  (see Section 3) or by
use of the procedure calls OPD or OPDM, or it may be label,
in which case it is defined by its appearance in the label
field of some input line.  If this line corresponds to a
PDP-8 memory location, the defined value of the label is the
address of the location; if the operation field of the line
is the procedure call EQU, the defined value of the label is
the value of the expression in the operand field.

The special program name, *, is self-defining.
Its value is the current contents of the ILC (the value "here").

The following EBCDIC characters may be used in
the formation of names and expressions.

> Alphabetic
>> upper-case letters A-Z
>
> Numeric
>> digits 0-9

Operators

 + - (plus, minus)

Delimiters

 expression field delimiter (blank)
 comment field delimiter ; (semicolon)

Literal prefix

 =

Program names must be less than nine characters long.
Variables may contain alphabetic and numeric characters, but
must begin with a letter. Constants must start with a digit
and may contain digits and A, B, C, D, E, F (see HEXMOD,
Section 5).

An <u>expression</u> is a sequence of program names, sep-
arated by the operators + and - , and delimited by blanks.
In the opcode field, any variables must be opcodes or pro-
cedure calls; in the operand field, any variables must be
labels. The assembler evaluates the expression from left to
right by combining the values of the names according to the
operators. In the opcode field, and in the operand fields of
an OPD or OPDM line, the operator + combines values by the
logical OR operation. In the operand field of other pro-
cedure calls and memory-reference instructions, the values
are combined arithmetically (+ for addition, - for 2's
complement subtraction) modulo 4096.

An operand-field expression may be prefixed with
an equal sign (=) which designates an occurrence of a literal.
The value of the expression itself is termed the value of the
literal, and the location to which it is assigned is termed
its address. All such literal occurrences are saved in a
special pool during assembler processing. When a LIT pro-
cedure call is encountered, this pool is assigned machine
locations while multiple occurrences of the same value are
suppressed. All literal occurrences up to this point are re-
placed with addresses which point to the assigned value. All
symbols used in a literal expression must be predefined.

When an expression is evaluated in the operand
field of a memory-reference instruction, a check is made to
determine whether the value of the expression is within the
current memory page. If it is, then the same-page bit of the
assembled instruction is set to one. If a memory-reference
instruction opcode expression is immediately followed by an
asterisk, * , then the indirect bit of the assembled instruc-
tion is set to one. The I and Z conventions of PAL-III
are invalid in 8ASS.

## V.   INSTRUCTIONS AND PROCEDURE CALLS

A standard set of PDP-8 instruction codes is de-
fined into the *8ASS internal symbol table from an external
table such as *80PS. The opcodes in the list *80PS include
the memory-reference instructions; microinstructions (Group 1
and Group 2 operate instructions, the extended arithmetic
(EAE) instructions, the teletype IOT instructions); and a
number of procedure calls. The machine instruction codes and
their values are listed in the Appendix.

Combined microinstructions can be written as an
opcode expression of microinstructions separated by  +  oper-
ators. This has the effect of forming the inclusive OR of
the respective values. New instructions can be defined with
the OPD and OPDM procedure calls.

Procedure calls are opcodes which do not represent
PDP-8 machine instruction, but are signals to the assembler
to invoke special procedures. The procedure calls (also
known as pseudo-operations, or pseudo-ops) of *8ASS and the
effects of their procedures are summarized below.

DC—define constant

Define the (optional) symbol in the label field to have a
value equal to the current contents of the instruction loca-
tion counter (ILC). Then substitute the value of the ex-
pression in the operand field itself for the memory location

signified by the current ILC. (The DC pseudo-op provides
the facility for defining decimal, octal, or address con-
stants in a fashion parelleling the PAL-III custom of
placing the name of the constant itself in the operation
field.)

DECMOD—define constant conversion mode decimal

Set constant conversion to the decimal radix (normal mode
is octal). May be used alternately with the OCTMOD pro-
cedure call any number of times in a program. Note:  If
any constant is followed by one of the letters  K  or  T ,
then that constant is assumed of radix eight or ten,
respectively, regardless of the current mode.

DS—define storage

Define the (optional) symbol in the label field to have a
value equal to the current instruction location counter
(ILC).  Then add the value of the expression (predefined)
in the operand field to the ILC.

END—end assembly

(Identical to the  $  function of PAL-III.)  Define the
(optional) symbol in the label field to have a value equal
to the current instruction location counter (1LC).  1f the
operand expression is non-null, then its value will be
punched on a binary transfer card as the starting address
of the program.

EQU—symbolic equivalence

Define the name in the label field to have a value equal
to that of the expression (predefined) in the operand field.
(Similar to the = function of PAL-1II.)

L1T—begin literal pool

Begin assignment of literals collected so far in the pro-
gram.

OCTMOD—define constant conversion mode

Set constant conversion to the octal radix (normal mode).
May be used alternately with the DECMOD procedure call
any number of times in a program.

OPD—operation code definition

Define the name in the label field to designate an instruc-
tion which has an operation code equal to the value of the
expression (predefined) in the operand field.  (Note:  The
operation and symbol tables of the 8ASS assembler are dis-
joint so that name conflicts can be avoided.  In the PAL-III
assembler this is not the case:  operation names used in
the operand fields must be disjoint.)

OPDM—memory—reference instruction code definition

Operates identically to the OPD pseudo-op except that the
operation code is presumed to designate a memory-referenced
instruction.

ORG—reset instruction location counter

Reset instruction location counter (ILC) to the value of
the expression (predefined) in the operand field.  (Iden-
tical to the  *  function in PAL-III.)

## VI. DEBUGGING AIDS

When the assembler can detect an irresolvable
ambiguity or inconsistency, it prints error comments on the
assembly listing.  Typical comments and their meanings are
listed below.

"MULTIPLY DEFINED SYMBOL  nnnnnnnn xxxx VARIABLE"
or "...OPCODE."  The name "nnnnnnnn" was defined more than
once as a variable by its appearance in the label field and/or
by the EQU procedure call, or more than once as an opcode by
its appearance in the standard instruction table (8θPS) and/or
by the procedure call OPD or OPDM.  In any case, the line is

printed, with "xxxx" equal to the defined value, once for
each definition.  These comments are printed before the assemb-
ly listing; the four listed below are printed just before the
line to which they apply.  The value punched and listed for
the appropriate ILC value is probably wrong.

"UNDEFINED PROGRAM NAME."  During the evaluation
of an expression, a name was encountered which was not defined
in the  program.  Note that names in some procedure calls,
and in literal expressions, must be predefined.

"OFF-PAGE REFERENCE."  The value of the operand
expression of a memory-reference instruction is neither an
address on page 0 nor an address on the current page.

"INVALID OPERATOR EXPRESSION."  The expression
in the operator field is invalid.  For example, there may
be a label in the expression.

"OPERATOR-OPERAND CONFLICT."  The opcodes given
are incompatible, or the operator and operand are incompatible.
For example, the invalid operator expression "OSR + RAR" has
a Group 2 and a Group 1 opcode.

A cross-reference table is printed at the end of
the assembly.  It lists each variable (label or opcode) used
by the program, along with its value and the contents of the
ILC at each time it was used.

A summary of the number of error comments printed,
the number of source lines processed, the number of symbols
defined (including the standard table), the number of references
to defined symbols, and the number of card images produced
follows the cross-reference table.

## VII. OBJECT DECKS

8ASS produces column binary card images suitable
for punching and/or loading into a PDP-8.  Text cards con-
tain numbers to be loaded into PDP-8 memory.  A transfer card
is punched by the END procedure call if its operand

field is non-empty. The transfer card is usually used to specify a starting address for the PDP-8 program. The format of a text card is, by column:

Col. 1.   a 6-7-9 punch, indicating a text card
Col. 2.   $N$ , the number of contiguous PDP-8 words speci-
          fied by this card ($N \leqslant 68$)
Col. 3.   the address of the first word in the block
Col. 4 ⎫
  :       ⎬ consecutive PDP-8 word values
Col. 3+N ⎭
Col. 4+N  a checksum, the arithmetic sum of Columns 2
          through 3+N, modulo 4096.

The format of a transfer card is:

Col. 1    a 5-7-9 punch, indicating a transfer card
Col. 2    0
Col. 3    the starting address of the program
Col. 4    a checksum

# APPENDIX I

## 8ASS STANDARD OPCODES

The following opcodes are defined as standard from the table *80PS. The codes are octal.

I. Memory Reference Instructions

These opcodes may carry the indirect reference modifier, * , and take an operand in which any name must be a label.

| NAME | CODE |
| --- | --- |
| AND | 0000 |
| DCA | 3000 |
| ISZ | 2000 |
| JMP | 5000 |
| JMS | 4000 |
| TAD | 1000 |

II. Microinstructions.

    A. Input-Output Instruction (IOT'S)

| NAME | CODE |
| --- | --- |
| IOF | 6002 |
| ION | 6001 |
| IOT | 6000 |
| KCC | 6032 |
| KRB | 6036 |
| KRS | 6034 |
| KSF | 6031 |
| TCF | 6042 |
| TLS | 6046 |
| TSF | 6041 |

B. Group I Operate Instructions

| NAME | CODE |
|------|------|
| CIA | 7041 |
| CLA | 7200 |
| CLL | 7100 |
| CMA | 7040 |
| CML | 7020 |
| GLK | 7204 |
| IAC | 7001 |
| NOP | 7000 |
| OPR | 7000 |
| RAL | 7004 |
| RAR | 7010 |
| RTL | 7006 |
| RTR | 7012 |
| STA | 7240 |
| STL | 7120 |

C. Group II Operate Instruction

| NAME | CODE |
|------|------|
| CLA | 7600 (when combined with others in Group II) |
| HLT | 7402 |
| LAS | 7604 |
| OSR | 7404 |
| SKP | 7410 |
| SNL | 7420 |
| SMA | 7500 |
| SNA | 7450 |
| SPA | 7510 |
| SZA | 7440 |
| SZL | 7430 |

D.    Extended Arithmetic Element

| NAME | CODE | |
|------|------|---|
| ASR | 7415 | |
| CAM | 7621 | |
| CLA | 7601 | (when combined with other EAE'S) |
| DVI | 7407 | |
| LSR | 7417 | |
| MQA | 7501 | |
| MQL | 7421 | |
| MUY | 7405 | |
| NMI | 7411 | |
| SCA | 7441 | |
| SHL | 7413 | |